MASTER BALLOT POSITION LIST, RANDOM SELECTION, PROCEDURES

In accordance with Utah Code Section 20A-6-305, Utah Lieutenant Governor Spencer J. Cox hereby establishes the Master Ballot Position List, establishes written procedures for election officials to use the Master Ballot Position List, establishes written procedures for the Lieutenant Governor in conducting the randomization in a fair manner, and provides a record of the random selection process used.

a. Master Ballot Position List

1 M

2 W

3 A

4 N

5 X

6 H

7 J

8 P

9 L

10 S

11 E

12 Z

13 I

14 K

15 R

16 C 17 F

18 D

19 T

20 U

21 O

21 0

22 Y

23 Q 24 G

25 V

26 B

b. Written procedures for election officials to use the master ballot position list. In accordance with Utah Code Section 20A-6-305, election officers shall use the master ballot position list for the current year and the next year (2014-2015) to determine the order in which to list candidates on the ballot for any election held during those years.

To determine the order in which to list candidates on the ballot, the election officer shall apply the randomized alphabet using: the candidate's surname; for candidates with a surname that has the same spelling, the candidate's given name; if the ballot provides for a ticket or a straight party ticket, the name of the registered political party. This does not apply to an election for an office for which only one candidate is listed on the ballot or a judicial retention election under Section 20A-12-201

c. Written procedures for the Lieutenant Governor in conducting the randomization in a fair manner and record of the random selection process used. In accordance with Utah Code Section 20A-6-305, the Lieutenant Governor's Office conducted the randomization process by using a random alphabet generator utility in the statewide voter database application VISTA (voter information & state tracking application). The randomization was done on Friday, January 24, 2014 in the presence of witnesses representing the political parties in Utah.